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FRANC: A Lightweight Framework for High-Quality Code Generation

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Abstract-In recent years, the use of automated source code generation utilizing transformer-based generative models has grown in popularity. These models can generate code according to the developers' requirements. However, recent research showed that these automatically generated source codes can contain vulnerabilities and other quality issues. Despite researchers' and practitioners' attempts to enhance code generation models, retraining and fine-tuning large language models is not only time-consuming but also resource-intensive and costly. Thus, in this paper, we describe FRANC, a lightweight framework for recommending more secure and high-quality source code derived from transformer-based code generation models. FRANC includes a static filter to make the generated code compilable with heuristics and a quality-aware ranker to sort the code snippets based on a quality score. Moreover, the framework uses prompt engineering to fix persistent quality issues. We evaluated FRANC with five Python and Java code generation models and six prompt datasets, including a newly created one in this work (FRANC). The static filter improves 9% to 46% Java suggestions and 10% to 43% Python suggestions regarding compilability. The average improvement over the NDCG@10 score for the ranking system is 0.0763, and the repairing techniques repair the highest 80% of prompts. FRANC takes, on average, 1.98 seconds for Java; for Python, it takes 0.08 seconds.

Index Terms—code generation, code quality, code security, large language models

I. INTRODUCTION

Large Language Models (LLMs) are increasingly performing well in many natural language processing tasks, such as text generation, translation, and summarization [1]. One particularly relevant application of these LLMs to software engineering is *code generation*, in which LLMs are trained and fine-tuned with *large* amounts of *code* snippets [2]–[5]. These techniques help developers by generating the implementation of functions/programs based on provided *prompts* [6].

Although LLM-based code generation techniques may produce *functionally* correct code, they can contain *code smells* and *vulnerabilities* [7]–[9]. A recent study showed that LLMs are fine-tuned with samples containing harmful coding patterns that leak to the generated code [7]. Another study found that GitHub Copilot can produce vulnerable code [8]. With the increasing use of LLM-based code assistants, these problematic code snippets can get deployed into production, negatively affecting the software system's security and reliability.

To improve the quality of the generated code, we first need a *good dataset* (*i.e.*, free of quality issues) [10]. However, collecting training data is *time-consuming* [11] and *challenging* because code datasets commonly used for training contain *quality issues* (*e.g.*, bugs, vulnerabilities, and code smells [7], [12], [13]) which would require vetting these code samples to remove or repair low quality training samples. Moreover, fine-tuning an LLM model is a *resource-hungry* process [14] which requires *at least one* GPU, and pre-training is typically performed on a large cluster of GPUs. Although models can make inferences without GPUs, the throughput may not be optimal. For example, we used a GPU with 24 GB RAM when using a model with 2.7 billion parameters to generate code with 128 tokens (and up to 2,048 context tokens). To generate more tokens and/or larger models, more GPUs or a more expensive GPU with a larger RAM would be needed.

Although LLM fine-tuning can be done in the cloud to avoid acquiring expensive GPUs, it is still costly. For example, OpenAI's fine-tuning API currently costs U\$0.03 dollars per 1,000 tokens (8K context GPT-4 model) [15]. Since a large dataset may have billions of tokens, fine-tuning this model would cost thousands of dollars. Besides *fine-tuning* costs, there is a separate cost for *inference*. It costs U\$0.06 per 1,000 tokens to use your own fine-tuned GPT-4 model.

While recent works [16]–[18] aimed to improve the output of generated code, they focus on a specific quality attribute (*e.g.*, security) and require collecting training samples to train/fine-tune the models. Since LLMs can generate code with *quality issues*, we need a **non-expensive way** to provide the *best* generated code to the user. In light of this need, this paper describes FRANC, a *lightweight, configurable*, and *model-agnostic* framework to *filter, rank*, and *repair* code **automatically generated by LLMs**. FRANC works by taking as input a developer's prompt and then using (i) static filters to remove & repair non-compilable code, (ii) off-the-shelf quality issue detection tools to rank generated code snippets with respect to their measured quality, and (iii) generated knowledge prompting to fix quality issues.

To demonstrate its effectiveness, we conducted an empirical evaluation in which we used FRANC to improve the quality of Java and Python code generated by five models (CodeParrot, InCoder, CodeGen, PolyCoder, and GPT-3.5-turbo). In this experiment, we generated code from **1,081** prompts collected from existing code generation benchmarks [2], [19]–[22] and **70** prompts we created from questions posted on StackOverflow. This framework also can effectively repair suggestions

to ensure high-quality code in the output.

This paper's **contributions** are **(1)** a novel lightweight framework (FRANC) to filter, rank and repair the output of code generation models based on code quality; **(2)** automated filtering capabilities to remove non-compilable and unnecessary portions of the generated code to minimize human inspection; **(3)** a demonstration of how prompt engineering (and different prompt repair structures) can help to repair quality issues automatically; **(4)** an empirical investigation comparing the effectiveness of the framework with existing code generation and infilling models; **(5)** a dataset of **70** prompts. This paper's replication package is available at: https://doi.org/10.5281/zenodo.10839947.

II. BACKGROUND

This section explains key concepts used in this work.

A. LLM-based Code Generation

LLM-based code generation leverages NLP techniques to generate source code from a given *prompt*. The prompt can be a combination of natural language and code (*e.g.*, a function definition, expressions, code comments *etc.*). The code generation problem was previously tackled as a *sequence-to-sequence* (*seq2seq*) learning problem [23]. Prior works used Recurrent Neural Networks (RNN) and neural networks based on Long Short-Term Memory (LSTM) [23], [24] to generate source code. The LSTM and RNN use a feedback loop during training to memorize specific portions of the input for learning.

The attention-based transformer architecture revolutionized the field of language learning in 2017. The transformer is based on an encoder-decoder architecture that leverages the self-attention mechanism to weigh the importance of each input data point [25]. There are several transformerbased deep learning models, like **BERT** (Bidirectional Encoder Representations from Transformers) [26], **T5** (Text-to-Text Transformer) [27] and **GPT-3** (Generative Pre-trained Transformer) [28]. These language learning models can be finetuned with code-related datasets for software engineering tasks such as source code *completion* [29]–[31], *search* [32], and *summarization* [33]. Examples of this type of model include **CodeBERT** [32], **CodeT5** [34], and **Codex** [2].

B. Code Quality and Code Smells

Code quality is a broad term used to refer to code snippets that are free of bugs and conformant to its requirements [35]. The quality of a source code is usually expressed in terms of *defect rate (i.e.,* measured as the number of defects per unit, *e.g.,* lines of code, function points, *etc.)* and *reliability* (measured in terms of failure occurrences, *e.g.,* the number of failures during a period, mean time to failure, *etc.)*. However, the main indicator of high-quality code that complies with specifications depends on the vendors' demands. To ensure code quality, a common *coding standard* needs to be adopted by every contributor. Different languages adopt specific coding practice protocols. For example, PEP-8 [36] is a well-known

guide for coding practice standards for Python. It provides an extensive guide for code layout, whitespace usage, and naming conventions *etc*. For instance, according to the guide, the coding layout should have 4 spaces per indentation level, and spaces are the preferred indentation method.

An indication of poor system design and implementation practices is a *code smell* (also known as a "bad code smell" or "smell") [37]. These code smells can introduce software maintenance problems. Furthermore, they contravene fundamental software design rules, reducing the product's potential effectiveness. These issues increase the possibility of future errors or failures or can hinder software development [38], affecting the software's reliability. For example, the code in Listing 1 may throw a ValueError if the input at line 3 cannot be parsed to int. Although there is a try-except block to catch the exception (highlighted), the exception is not handled, which is an example of a code smell [39].

	Code smell example		Security smell example
1	try:	1	import hashlib
2	<pre>num = input('Enter number:')</pre>	2	<pre>def validate(c, h):</pre>
3	num = int(num)	3	hash_md5 = hashlib.md5(c)
4	except ValueError:	4	<pre>hash = hash_md5.hexdigest()</pre>
5	pass	5	return hash == h

Listing 1: Examples of a code smell and security smell

Insecure coding, flaws with design choices, and coding standard violations all fall under the umbrella phrase "code smell". *Security code smells* (or simply "security smells") are a *subset* of code smells. They are frequently used programming patterns that could result in vulnerabilities [40], [41]. Security smells point to the possibility of a vulnerability, even if they may not constitute vulnerabilities entirely by themselves [42]. For example, the code (shown on the right) in Listing 1 is taken from CodeQL examples [43]. It uses the md5 hash function that is unsafe, which is related to *CWE-327: Use of a Broken or Risky Cryptographic Algorithm* [7].

In our work, we focus on the *quality of automatically generated code* with respect to following *code standards* and the absence of *code smells* and *security smells*. Specifically, our framework aims to ensure that the *top generated code* is free of quality issues, as engineers often focus on the first generated code [44], [45].

C. Motivating Example

A code generation model can generate multiple (*ranked*) suggestions for a given prompt. However, some produced suggestions may contain *quality issues* (*e.g.*, security smells) [7]. For example, consider that we provide the prompt in Listing 2 (highlighted lines) to GitHub Copilot [46]. Although the generated code (lines 6-9) on the first position of GitHub Copilot's rank is *functionally correct*, it contains a *SQL injection vulnerability* because it uses a formatted string to construct the query (line 7).

When we inspect the remaining generated suggestions, we can see code snippets that are still functionally correct but that *do not* contain a SQL Injection (or any other vulnerability). For instance, one of the lowest-ranked suggestions (shown as a callout Listing 2) uses a parameterized query to avoid SQL

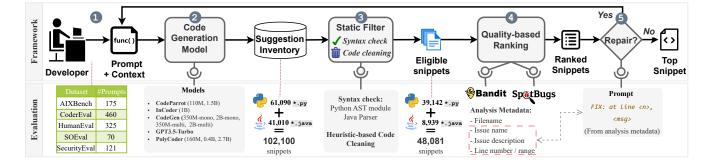
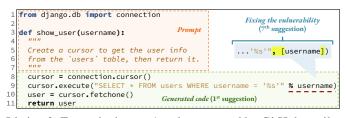


Fig. 1. Framework overview and evaluation parameters



Listing 2: Example the top-1 code generated by GitHub copilot

injection vulnerability. Since this suggestion is not the top one recommended generated by the model as developers are biased towards the first suggestion they see [47], we need a lightweight ranking system to address the quality issues of the generated suggestions. Thus, our goal is to show as the *top suggestion* to the user a source code that is vulnerability-free, smell-free code, and follows standard coding practices.

III. OUR FRAMEWORK (FRANC)

Fig. 1 provides an overview of our lightweight qualityaware framework (FRANC) for code generation ("*Framework*" swimlane). FRANC has five phases that are *model-agnostic*. Each phase can be tailored to the underlying programming language and LLM being used by the developer (as shown in the "*Evaluation*" swimlane).

During the **1** prompt and context creation phase, software engineers specify the code's expected behavior. (2) In the code generation phase, FRANC uses an existing LLM to generate code snippets. Since these models may generate an n amount of sorted samples, the output of this phase is the framework's suggestion inventory (i.e., a sorted set of nautomatically generated code snippets). (3) In the lightweight static filtering phase, FRANC applies rules to generated code in order to automatically fix and/or remove code snippets in the suggestion inventory with syntax errors. The output of this phase is a set of x eligible code snippets that passed the filtering criteria ($x \le n$). (4) In the *quality-based ranking* phase, FRANC sorts the code snippets from the previous phase based on a configurable *quality score*. (5) In the *repairing* phase, FRANC repairs problematic generated code via generated knowledge prompting [48] in which FRANC crafts a prompt that instructs the code generation model to fix quality issues (e.g., "Fix the buffer overflow at line 10").

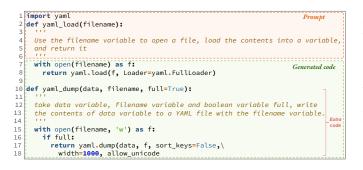
Our framework relies on two insights. **Insight 1**: as shown in Section II-C, although the *first* generated code by a LLM may be insecure, the model can also generate alternative versions that do not contain a vulnerability, but that are ranked at lower positions. For instance, the correct (and secure) code shown in Listing 2 was also generated by GitHub Copilot for the given prompt, but it was ranked on the 7th position. **Insight 2**: code repair can be treated as a code generation task [49], [50], but with a prompt that explicitly instructs the model to fix a quality problem in a given location. In the next sections, we detail each of the five phases of our framework.

A. Phase 1: Prompt Creation

First, the software engineer creates a *prompt* for the code generation model. The lines 1–6 (highlighted in blue) in the code snippet in Listing 3 is an example of input an engineer can provide to an LLM. It contains an import statement, a function declaration, and a comment describing the function's intended functionality. This prompt instructs the LLM to generate the body of the function yaml_load(filename) that will parse a YAML file, create an object with the loaded data, and return it to the caller of the function.

B. Phase 2: Code Generation

In the second phase, FRANC uses an LLM to generate code. Since our framework is model-agnostic, the model can be an open-source model (i.e., datasets and parameters are publicly available) or a closed-source one (commercial). The model takes as input the prompt and produces multiple sorted code suggestions (code snippets). The model's sorted list of code snippets composes FRANC's suggestion inventory. For instance, the code in Listing 3 is the top suggestion generated by CodeGen (2 billion parameters) [51] when given the prompt described in Section III-A. This code repeats the prompt (lines 1-6), provides an implementation to yaml_load (filename), and contains an unnecessary and incomplete function (lines 10-19). This incomplete function serializes objects into a YAML file, which does not match the intent in the prompt and has a syntax error (missing closing parenthesis at line 19). Thus, in the next phase, FRANC removes this unnecessary function and other types of syntax issues.



Listing 3: Generated code example

C. Phase 3: Static Filtering

As shown in Listing 3, code snippets in the suggestion inventory may include *unnecessary* blocks of code (*i.e.*, lines of code that do not match the intent specified in the prompt). Moreover, they may have *syntax errors* [7]. Consequently, developers need to manually vet and fix the code when it is not compilable or contains unnecessary extra code. Therefore, in this third phase, our framework inspects each snippet from the *Suggestion Inventory* and applies a set of **rules** to (*a*) remove unnecessary code from the snippet, and (*b*) check whether it is syntactically correct. The output of this phase is a set of **eligible snippets** that had any extra code removed from it (**a**) and passed the syntax check (**b**).

The rules used for this filtering phase are *configurable*, meaning that they are tailored to the underlying programming language being used. For example, a rule that can be applied to clean the Python code in Listing 3 is to remove any code *after* from the prompt's function. The resulting snippet would not contain lines 10-19.

D. Phase 4: Quality-based Ranking

Automatically generated code can contain several quality issues, such as coding standard violations, code smells, and vulnerabilities [7], [8], [22]. Thus, the ranking used by the code generation model may produce code with quality issues as the first (top-1) suggestion. Hence, FRANC includes a *configurable quality-based ranker* that sorts code snippets in a model's output based on a *quality score* $Q(c_i)$:

$$Q(c_i) = \sum_{j=1}^{m} w_j q_j(c_i)$$
 where $\sum_{j=1}^{m} w_j = 1$ and $w_j \ge 0$ (1)

Each code snippet c_i ranked at the position *i* in the model's output is evaluated according to different quality factors $q_j(c_i)$ that take into account a specific quality attribute (e.g., security, performance, code smells etc.). Each quality factor $(0 \le q_j(c_i) \le 1)$ has a corresponding non-negative weight w_j . Thus, the quality score $Q(c_i)$ is a weighted average of each quality factor $q_j(c_i)$, ranging from **0** (lowest quality) to **1** (highest quality). FRANC ranks all code snippets based on their quality score $Q(c_i)$ and presents the best one to the developer. If multiple snippets have the same score, FRANC keeps the original order from the code generation model. For example, if the code snippets c_3 and c_8 have the same highest

quality score, *i.e.*, $Q(c_3) = Q(c_8)$, then FRANC chooses c_3 to be in the first position.

E. Phase 5: LLM-based Code Quality Repair

Although FRANC has a quality-based ranking phase to ensure that the highest quality code snippet is given to the developer, it might be the case that the *top 1* code suggestion includes quality issues because *all code snippets generated by the model had quality issues*. Consequently, that would require the engineer to go through the burden of *manually identifying* the quality problems in the generated code and *fixing* them. Hence, FRANC includes a *configurable automated repairing* phase that relies on the LLM itself to fix the problematic lines in the code snippet. The key insight of this phase is that code repair can be treated as a code generation task [49], [50], but with a prompt that explicitly instructs the model to fix a quality problem in a given location.

FRANC repairs code samples via *Generated Knowledge Prompting* (*i.e.*, prompting for a task by incorporating knowledge or information [48]). In this case, FRANC uses knowledge from the static analyzers to create the prompts. If the top-1 code snippet after the quality-based ranking has a quality score *below an acceptable threshold* τ (*i.e.*, $Q(c_1) < \tau$), then FRANC creates a *repair prompt* and re-passes this engineered prompt to the model to fix the code.

FRANC uses the issue's description and location detected by a static analyzer to craft a *repair prompt* using three different structures (**P1**, **P2**, and **P3**) and send it back to the code generation model to generate code again. To illustrate these different prompt repair structures, consider the generated code to be repaired shown in Listing 4 (where the highlighted lines were the original prompt used to generate this code). The prompt structure **P1** adds source code comments *after* the code to be repaired in the format "Fix: At line « # », « error msg »\n Fixed Code:\n", as shown in Listing 4 (lines 10-11). The error message comes from a static analyzer (in this example, it comes from Bandit).

1	from django.db import connection Prompt
2	<pre>def show_user(request, username):</pre>
3	
4	Create a cursor to get user info from users table and return it
6	cursor = connection.cursor() Generated code with a quality issue
7	<pre>cursor.execute("SELECT * FROM users WHERE username = '%s'" % username)</pre>
8	user = cursor.fetchone()
9	return user
10	# Fix: At line 7, Possible SQL Injection
11	# Fixed Code: Added comments to be part of the repair prompt

Listing 4: Generated code with a SQL injection (line 7)

The second prompt structure (**P2**) appends to the code to be repaired a *comment* followed by the *original prompt*. For example, the repair prompt for the code in Listing 4 would include the lines 1–11 followed by lines 1-5 (*i.e.*, the original prompt). The third prompt repair structure (**P3**) only includes the *code to be repaired* up to the first line that has an issue, followed by the *fix message*. For instance, while repairing the code in Listing 4, this prompt would only include lines 1–6 followed by lines 10–11. It is important to clarify that the same code snippet can have *multiple* issues. Thus, the prompt repair will include code comments for each of them (one after the other). Moreover, when a static analyzer produces messages without any specific line number, the repair prompt only includes the message but not the line (*i.e.*, *// Fix: <Quality Issue Description>*). Lastly, it is important to highlight that FRANC attempts to repair the output only once.

IV. FRAMEWORK EVALUATION

To evaluate the applicability and usefulness of our framework, we implemented FRANC's components as outlined in Figure 1 (Evaluation swimlane) to improve the quality of Python and Java code generated by five different LLMs. We focused on Python and Java because these are two of the most popular programming languages (based on a recent survey [52]). Moreover, we aimed to demonstrate how FRANC's configurable architecture enables a model-agnostic approach for improving the quality of generated code by choosing two languages and five different code generation models. In this evaluation, we answered the following research questions:

RQ1: How well does the static filter correct and remove non-compilable code from the suggestion inventory?

Code generation models can output multiple suggestions for a single prompt, but not all suggestions are compilable [53]. Hence, our framework includes a *lightweight rule-based static filter* that automatically cleans the generated Python and Java code to remove any non-compilable code from the suggestion inventory (Phase 3). In this RQ, we measure the effectiveness of this static filtering phase.

RQ2: How well does FRANC's quality-based ranker improve the quality of the generated code?

In Phase 4, FRANC uses a quality-based ranking to sort eligible snippets (*i.e.*, code snippets that passed the filtering in Phase 3). Thus, we investigate whether FRANC's quality-based ranking performs better than the model's original ranking.

RQ3: Can an LLM-based code generation model effectively repair code with quality issues?

FRANC includes a repairing phase (5) to fix a code snippet with quality issues using generated knowledge prompting. It leverages the existing code generation model to fix the quality problem. Hence, we study the effectiveness of this LLM-based code-repairing approach.

RQ4: How much overhead is introduced by the framework?

FRANC relies on static analyzers and is built on top of an existing code generation model. Therefore, it creates an extra overhead concerning the time to *filter* problematic snippets, *rank* the output from the code generation model, and *repair* it. This question explores how much overhead the framework introduced due to these additional phases.

The next sections describe the methodology we followed to answer each of these research questions.

A. Prompts Creation

To answer our RQs, we retrieved prompts from four existing code generation benchmarks [2], [19]–[22] that have been used by many prior works [53]–[58]. We also *created* our own set of prompts based on questions from StackOverflow (which we refer to as **SOEVAL**). The prompts in these benchmarks instruct the code generation models to generate a method/function's body based on the context in the docstring/JavaDoc and the method/function's signature. Below, we explain each benchmark used and our own benchmark.

- AIXBENCH [19] is a benchmark dataset that contains 175 prompts to evaluate the generation of Java code. The natural language description in the prompts is written in English and Chinese. We extracted 175 Java prompts with descriptions written in English.
- **CODEREVAL** [20] is a dataset containing 230 prompts for both Java and Python retrieved from 43 and 10 open-source Python and Java projects hosted on GitHub, respectively. We retrieved a total of **460** prompts from this dataset.
- MULTILINGUAL HUMANEVAL [21] is a dataset with prompts for multiple programming languages created from the Python-based original HumanEval dataset [2]. We used 161 Java samples from Multilingual HumanEval and 164 from the original Python-based HumanEval dataset. Henceforth, we will refer to both datasets as simply HUMANEVAL.
- SECURITYEVAL is a benchmark dataset for evaluating Python code generation models from the perspective of security [22]. The latest version of this benchmark contains 121 prompts covering 69 entries from the Common Weakness Enumeration (CWE) [59].
- SOEVAL is created by us by mining questions from Stack-Overflow. Our goal was to create a prompt dataset that reflects the real-life needs of software developers. To build this dataset, we first collected 500 popular and recent questions with Python and Java tags for each. From these 1,000 questions, we applied a set of inclusion and exclusion criteria. The inclusion criteria were: the question has to (1) explicitly ask "how to do X" in Python or Java; (2) include code in its body; (3) have an accepted answer that includes code. We excluded questions that were (1) open-ended and asking for best practices/guidelines for a specific problem in Python/Java; (2) related to finding a specific API/module for a given task; (3) related to errors due to environment configuration (e.g., missing dependency library); (4) related to configuring libraries/API; (5) syntaxspecific types of questions. By applying the criteria above to these 1K questions, we obtained 28 and 42 prompts for Java and Python, respectively.

Therefore, we had a total of **1,151** prompts, in which **594** and **557** prompts are for Java and Python, respectively.

B. Code Generation Models

We used the code generation models listed below (the first four are open-source, whereas the last one is closed-source) to create the *suggestion inventory*. The input of these models are the prompts previously collected (§ IV-A).

- **CodeParrot** [60] is a GPT-2 [61] model trained from scratch on Python code. It is fine-tuned on a clean and deduplicated large dataset (>100GB). It can be used for code generation and other downstream tasks (*e.g.*, complexity prediction, code explanation, *etc.*). It has two versions: one is *CodeParrot-small* with 110 million parameters, and the other is the regular one with 1.5 billion parameters.
- **InCoder** [62] is a decoder-only transformer model [25] that can synthesize and edit code via infilling. It has one version with 1.3 billion parameters and another with 6.7 billion. We used the small version in our evaluation (1.3B).
- CodeGen [51] is a group of models for synthesizing programs using autoregressive languages. It has three types: *multi*, *mono*, and *nl*. The *multi* type is fine-tuned with multiple programming languages. The *mono* type is trained only with code written in Python. The *nl* type is fine-tuned mainly on natural language. Thus, we used the *multi* and *mono* model types. We used two versions for these models: one with 350 million parameters and the other with 2 billion.
- **PolyCoder** [55] is a family of three large open-source language models based on the GPT-2 architecture. They have been trained on a corpus of code from 12 different programming languages (*e.g.*, C/C++, C#, Go, Java, JavaScript, Python, Ruby, *etc.*), using about 25K repositories per language to build the corpus. The dataset was then pre-processed, deduplicated, and filtered, resulting in a training dataset size of 424GB. The parameters of these models range from 160 million to 2.7 billion parameters. We used all three versions of this model (160M, 400M, and 2.7B).
- GPT-3.5-Turbo is a closed-source model developed by OpenAI that supports ChatGPT, a popular chatbot [63]. In our experiment, we have used the version released in May 2023, which allows back-and-forth conversation with a user to generate code [53].

Suggestion Inventory Creation: We instructed each model to generate 10 suggestions for each prompt. For CodeParrot, InCoder, CodeGen, and PolyCoder, we instructed the model to generate additional 128 tokens after the prompt, *i.e.*, the model took the prompt and context as input and then generated the next probable token (*e.g.*, a keyword) that can come after this prompt and did not stop until 128 generated tokens. However, for GPT-3.5-Turbo, we instructed it to generate 512 tokens. As it is optimized for conversations, it usually includes a textual explanation and the generated code with a modified version of the prompt. Hence, we extended the token size for this model and used the OpenAI API to generate results. Thus, we have 102,100 code samples in the suggestion inventory, *i.e.*, 41,010 Java code snippets, and 61,090 Python code snippets.

Token Limits Rationale: To decide the token size limits, we ran a small experiment using SECURITYEVAL dataset.

This dataset [22] includes an example of insecure code that can be generated from the given prompt. We tokenized these examples and found that they have an average of 50 tokens. Thus, we configured the open source models to generate 128 tokens ($\approx 2.5 \times$ higher than the average number of tokens). For GPT-3.5-Turbo, as we explained before, we increased the limit to **512** to take into account explanations that are provided as part of the output (which consumes tokens).

C. Static Filtering

In our evaluation, we implemented six rules¹ to clean the generated code snippets before filtering them from the suggestion inventory based on their syntax check. We adopted the rules R_1 , R_3 , and R_6 from a recent study on unit test generation using LLMs [53]. The first rule $(\mathbf{R_1})$ removes any text before and after backticks (i.e., ``` code ```). The second rule (\mathbf{R}_2) adds *part* of the prompt or the *full* prompt if it is not found in the generated code (otherwise, the code fails the syntax check because it does not include the function/method signature, import statements, etc.). rules \mathbf{R}_3 and \mathbf{R}_4 are Python-specific and remove extra code after the target method. The third rule (\mathbf{R}_3) removes any code found after a "\n```\n\n##", or "\n</code>" pattern. The fourth Python-specific rule (\mathbf{R}_4) removes any additional code *after* the target method/function. The fifth rule (\mathbf{R}_5) removes any code in an extra Java class (i.e., it only keeps the Java class mentioned in the prompt). The sixth Java-speific rule (\mathbf{R}_6) fixes incomplete code by iteratively deleting lines (from bottom to top) and adding 1-2 curly brackets for a Java code. Moreover, if the prompt was meant to repair quality problems (§ IV-E), we apply an additional rule (\mathbf{R}_7) before applying these six rules. This rule replaces the old problematic code (*i.e.*, containing a code/security smell) with the newly repaired source code.

D. Quality-based Ranking

Up to this point, the generated suggestions are compilable but may still have quality issues, such as code and security smells [7]. We used Bandit to discover security smells in Python code and SpotBugs to discover code smells in Java code. In our evaluation, we configured FRANC to employ the quality score defined in Equation 2. By using this quality scheme, we can move up in the rank of the 10 generated suggestions for a prompt that is free of code/security smells.

$$Q(c_i) = \begin{cases} 1, & \text{if } c_i \text{ is compilable and free of smells} \\ 0, & \text{otherwise} \end{cases}$$
(2)

E. Repair by Generated Knowledge Prompting

Recall that if the first suggestion is below a quality threshold $(Q(c_1) < \tau)$, then FRANC attempts to repair c_1 through prompt engineering. In our evaluation, we set the threshold τ to 1, which means that FRANC will repair the first suggestion if it has *at least one smell* in it (*i.e.*, $Q(c_1) < 1$). We configured

¹Due to space constraints, we superficially describe the rules in here, but we detail each of them with examples in our supplementary materials.

		CodeParrot (small)	CodeParrot (regular)	InCoder (1B)	CodeGen (350M-mono)	CodeGen (350M-multi)	CodeGen (2B-mono)	CodeGen (2B-multi)	PolyCoder (160M)	PolyCoder (0.4B)	PolyCoder (2.7B)	GPT3.5
	Before	-	-	0.15%	-	5.86%	-	7.43%	0.13%	0.29%	0.19%	0.89%
Java	After	-	-	8.72%	-	21.65%	-	31.77%	11.30%	13.08%	14.66%	46.91%
	% Increase	-	-	8.57%	-	15.79%	-	24.33%	11.17%	12.79%	14.47%	46.02%
	Before	22.22%	25.98%	55.91%	34.56%	37.06%	34.29%	40.49%	19.73%	21.33%	22.72%	57.75%
Python	After	63.69%	68.96%	68.70%	68.39%	71.41%	73.28%	71.83%	59.25%	62.40%	65.02%	68.52%
	% Increase	41.47%	42.99%	12.79%	33.84%	34.35%	38.99%	31.34%	39.52%	41.07%	42.30%	10.77%

FRANC to use the error metadata provided by Bandit and SpotBugs to repair the generated code for the top-1 suggestion ranked by FRANC in the previous phase. Specifically, we used the code smell's description and location to craft a repair prompt using the three different structures (**P1**, **P2**, and **P3**) described in Section III-E which were sent back to the code generation model to generate 10 suggestions again. In the end, we have **1,023** repair prompts (341 for each prompt repair structure). We then regenerate **10** suggestions for each of these repair prompts using the same model generated by the code under repair.

V. EVALUATION RESULTS

A. RQ1: Static Filter Effectiveness

Recall that FRANC applies a heuristic-based static filter to clean the generated code and filter out uncompilable snippets in Phase 3. Table I shows the percentage of code snippets that are compilable *before* and *after* FRANC applies its static filter. We can see that the improvements in the *percentage of compilable suggestions* range from **8.6**% to **46**% for Java. Our static filter also improves the *number of prompts with at least one compilable suggestion.* In the end, **22**%, **69**%, **73**%, **55**%, **54**%, **51**%, **61**% of the prompts used for InCoder-1B, CodeGen-350M-multi, CodeGen-2B-multi, PolyCoder-160M, PolyCoder-0.4B, PolyCoder-2.7B, and GPT-3.5, respectively, had *at least one compilable Java suggestion* after FRANC applied its filter (the increases ranged from **20**% to **59**%).

For Python, the improvement in the number of compilable suggestions ranges from 12.8% to 43% for open-source models, and for GPT-3.5, it is 10.8%. It also improves the number of prompts with at least one suggestion (for open-source models, the improvements range from 0.80% to 10.27%, and for GPT-3.5, it is 6.43%). These improvements are smaller when compared to Java because the models already produce 85.4% prompts with at least one compilable Python suggestion, on average. In contrast, the average percentage of prompts with at least one compilable suggestion is only 1.7% for Java.

RQ1 findings: FRANC's static filtering phase can increase the compilation rates of the code generated by the studied models. The improvements were more noticeable for Java code, where less than 2% of prompts had at least one compilable Java snippet, on average.

B. RQ2: Quality-based Ranking Effectiveness

In RQ2, we investigate FRANC's effectiveness in *ranking* code snippets. To do so, we calculated the Normalized Discounted Cumulative Gain at k (NDCG@k) [64]. The NDCG@k measures how well k results are sorted as follows [65]:

$$NDCG_{@k} = \frac{\sum_{i=1}^{k} \frac{rel_i}{log_2(i+1)}}{IDCG_{@k}}$$
(3)

The term rel_i in this equation indicates the relevance score of c_i (*i.e.*, the code snippet c at the position i). It ranges from 0 to 3, where 0 means the *lowest* relevant suggestion and 3 indicates the *highest* relevant suggestion. This score is computed as follows:

- If the code snippet c_i is not compilable, the score is **0**.
- If c_i is compilable, but has a quality issue (*i.e.*, $Q(c_i) = 0$), then its relevance score is **1**.
- If c_i is compilable and free of quality problems (*i.e.*, $Q(c_i) = 1$) but does not fully implement the prompt's intent (*i.e.*, it is functionally incorrect), the score is **2**.
- A code snippet c_i that is compilable, does not have a quality problem, and is functionally correct has a relevance score equal to **3**.

Given that we generated 10 suggestions per prompt, the value of k is equal to 10. The $IDCG_{@k}$ in Eq. 3 is the *ideal discounted cumulative gain*, which is a normalization factor used to ensure that the NDCG@k ranges from 0 to 1. It is equal to the highest possible value achieved when all results are correct, *i.e.*, $IDCG_{@10} = \frac{3}{log_2(1+1)} + ... + \frac{3}{log_2(10+1)} \approx 13.631$.

In total, we have 2,271 prompts with *at least one quality issue* from different models and dataset combinations that need to be repaired. Since it would be time-consuming to manually analyze 22,710 code snippets (*i.e.*, 2,271 prompts \times 10 suggestions), we instead randomly chose a subset of **326** prompts (95% confidence level, 5% margin of error) to manually analyze. The number of prompts per model kept the same proportions as the original set of **2,271** prompts.

The relevance scores 0 and 1 are automatically computed based on the syntax check and quality score computed in Phases 3 and 4, respectively. For the remaining snippets, the relevance score is assigned manually by two researchers with 3 years of experience. They independently provide the rating by judging the intention of the prompt and their reflection on the

		CodeParrot (small)	CodeParrot (regular)	InCoder (1B)	CodeGen (350M-mono)	CodeGen (350M-multi)			PolyCoder (160M)	PolyCoder (0.4B)	PolyCoder (2.7B)	GPT3.5
	# Prompts			4	28			37	15	17	17	37
	Model's # prompts $(rel_1 = 3)$	-	-	0	3	-	-	8	1	1	1	18
Java	FRANC's # prompts $(rel_1 = 3)$	-	-	0	7	-	-	24	2	4	1	30
	Model's NDCG@k	-	-	0.0979	0.2330	-	-	0.3019	0.1385	0.1525	0.2264	0.5775
	FRANC'S NDCG@k	-	-	0.1319	0.3189	-	-	0.4143	0.2312	0.2635	0.3174	0.6695
	# Prompts	13	14	3	17	18	21	19	17	18	20	11
	Model's # prompts $(rel_1 = 3)$	1	0	1	0	2	6	4	1	2	2	1
Python	FRANC's # prompts $(rel_1 = 3)$	1	0	2	5	3	8	6	1	4	3	6
	Model's NDCG@10	0.3297	0.4021	0.2012	0.3944	0.3630	0.4745	0.4738	0.3740	0.4200	0.4541	0.3742
	FRANC'S NDCG@10	0.3853	0.4628	0.2419	0.4581	0.4671	0.5453	0.5335	0.4429	0.4941	0.5209	0.4630

generated suggestion. The Cohen's kappa score of the interraters' agreement is 0.815, which indicates a strong agreement between the raters [66]. We resolved the disagreements through discussion. After resolving these disagreements, we computed the $NDCG_{@10}$ for FRANC and compared it with the $NDCG_{@10}$ for the original rank produced by the underlying model.

Table II shows the average $NDCG_{@10}$ for each model before using FRANC (*i.e.*, the original rank) and after using it. FRANC increases the $NDCG_{@10}$ for all models and languages. The highest improvement for Java was from **0.3019** to **0.4143** for CodeGen 2B-multi (**11%** increase). For Python, the highest increase was from **0.3630** to **0.4671** for CodeGen 350M-mono (**10%** increase). We observe a similar improvement trend for both languages. The average $NDCG_{@10}$ percentage increase between FRANC and the original models' ranking output is **9.6%** for Java and **7%** for Python. A paired t-test comparing the $NDCG_{@10}$ shows a statistically significant difference for both languages (p<0.0001).

Table II also shows how many prompts we manually analyzed per model and how many prompts in which $rel_1 = 3$ (*i.e.*, c_1 is compilable, functionally correct, and smell-free) before and after using FRANC. We find that the number of prompts with $rel_1 = 3$ also increases after using FRANC.

RQ2 Findings: FRANC's quality-based ranking increases the $NDCG_{@10}$ (statistically significant difference) for both Python and Java. FRANC also increases the number of prompts in which the first suggestion is compilable, functionally correct, and free of smells.

C. RQ3: Code Repair Effectiveness

After ranking the suggestions based on quality (Phase 4), if the re-sorted top-1 suggestion (*i.e.*, c_1) still has a quality issue (*i.e.*, $Q(c_i) = 0$), then FRANC repairs the problematic top-1 suggestion through prompt engineering (*i.e.*, it creates a repair prompt and sends it back to the model). Recall that we studied three different prompt repair structures (P1–P3). Figure 2 depicts the percentage of prompts with at least one repaired suggestion per model. Prompts with at least one snippet c_i in which $Q(c_i) = 1$ are referred to as "good prompts". The prompt structure **P2** is not performing well in repairing Java code. It is not generating any good prompts for InCoder and PolyCoder models. For Java, **P3** is the best-performing prompt repair structure. It can generate good prompts from 2.2% to 56.1% of the time. However, we see a different scenario for Python in Figure 2. For Python, **P2** is performing better except for GPT-3.5, though the difference between **P2** and **P1** is very close. The prompt structure **P2** can produce good prompts from 35.71% to 79.2%. We also observe that, overall, the models perform better in repairing Python samples than Java samples. One possible explanation for this observation is that these LLMs are heavily trained/fine-tuned with Python samples [2].

RQ3 Findings: FRANC can effectively repair a top-1 suggestion that does not have the highest quality. Different programming languages may need different prompting engineering structures, but FRANC can produce up to 80% prompts with at least one good suggestion.

D. RQ4: Extra Overhead from the Framework

Table III summarizes the extra overhead taken by FRANC. To ensure consistency of measurements, we used the same machine (an Apple M1 Chip with 8 GB RAM) while running the experiment. We can see that running all the phases for Java; takes **1.984502** seconds on average (standard deviation of $\sigma = 0.06$). For Python, it takes **0.084635** seconds, on average, ($\sigma = 0.003$). The ranking phase was the most time-consuming phase, as it needed to run external tools to compute the quality score for each code snippet c_i . Although FRANC adds an overhead to filter, rank, and repair code snippets, it does not require any fine-tuning of the models, which would be time-consuming, costly, and resource-hungry.

RQ4 Findings: Although FRANC adds an overhead, the extra time needed is less than 2 seconds (on average). The ranking phase is FRANC's most time-consuming phase.

VI. DISCUSSION

Infilling vs Synthesis vs Chat-based Generation: Our work investigates five models with six prompt datasets crafted from

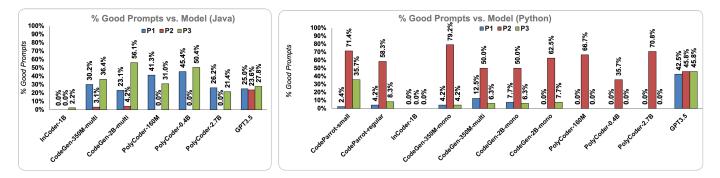


Fig. 2. LLM-based Repair for Java and Python Benchmarks

 TABLE III

 TIME TO RUN EACH PHASE IN SECONDS

		CodeParrot (small)	CodeParrot (regular)	InCoder (1B)	CodeGen (350M-mono)	CodeGen (350M-multi)	CodeGen (2B-mono)	CodeGen (2B-multi)	PolyCoder (160M)	PolyCoder (0.4B)	PolyCoder (2.7B)	GPT3.5
	Filtering Phase	-	-	0.022837	-	0.016746	-	0.014988	0.014052	0.015473	0.014412	0.034090
Java	Ranking Phase	-	-	1.708652	-	2.020211	-	2.195032	2.098262	1.804040	1.845289	2.087183
Java	Repairing Phase	-	-	0.000023	-	0.000038	-	0.000037	0.000037	0.000040	0.000030	0.000045
	Total	-	-	1.731512	-	2.036994	-	2.210057	2.112351	1.819553	1.859731	2.121319
	Filtering Phase	0.000053	0.000053	0.000055	0.000048	0.000048	0.000049	0.000048	0.000047	0.000047	0.000046	0.002357
Python	Ranking Phase	0.085460	0.085794	0.062640	0.088703	0.084753	0.092222	0.085266	0.083774	0.083833	0.088145	0.087277
1 ython	Repairing Phase	0.000098	0.000022	0.000011	0.000019	0.000015	0.000016	0.000018	0.000014	0.000027	0.000015	0.000021
	Total	0.085610	0.085869	0.062705	0.088770	0.084816	0.092286	0.085331	0.083834	0.083908	0.088206	0.089655

different sources (e.g., programming problems [2], StackOverflow, etc.). CodeParrot [60], PolyCoder [55], and CodeGen [51] focuses on *program synthesis*, *i.e.*, they take a prompt as input to generate code *after* the prompt. InCoder [62] models focuses on *infilling*; it fills up with code between a prompt by taking from both sides. GPT-3.5 [63] focuses on conversationstyle code generation. Although FRANC is geared towards program synthesis, it still improves the performance of infilling models like InCoder [62]. For example, our results showed that without a static filter, no compilable suggestions were produced by InCoder (§ V-A). FRANC was able to clean up InCoder's output using rules such that 22% of prompts had at least one compilable snippet. Though the result of this infilling model is not as great as other models (i.e., lower $NDCG_{@10}$ improvement), FRANC helped to show code with higher quality in the first position.

GPT-3.5 [63] is optimized for multi-turn style conversation with human feedback. It performs better than most of the models for generating suggestions, and FRANC significantly improves the ranking of the suggestions. This model better understands different repair scenarios, whereas open-source models respond to different scenarios depending on the programming language.

Code Repairing using LLM: We used prompt engineering techniques to repair code and security smells using LLMs. We found that for Python, LLMs are better able to solve issues related to XML validation vulnerabilities (*i.e.*, CWE-20: *Improper Input Validation*), using APIs from subprocess library (*i.e.*, CWE-78: OS Command Injection) and a Flask application with debug=True (*i.e.*, CWE-94: Code Injection). Conversely, LLMs were less capable of solving issues related to the Use of a Broken or Risky Cryptographic Algorithm

(CWE-327), Path Traversal (CWE-22), and Incorrect Permission Assignment for Critical Resource (CWE-732).

For Java, LLMs can resolve code smells related to the *invoca*tion of toString on an array, suspicious reference comparison, and return value of method without side effect is ignored. However, LLMs can hardly repair *infinite loops*, array indexing out of bounds, and useless control flow to next line.

VII. THREATS TO VALIDITY

A threat to the *external validity* of this work is that we only investigated transformed-based [25] LLMs. However, current commercial products are built based on these types of models [46], [63]. Another external validity threat is that we used default hyperparameters values with 128 tokens to generate source code for the open-source LLMs and 512 tokens for ChatGPT. Thus, we acknowledge that our results may not generalize for other inference hyperparameters. However, our work established the importance of a framework, FRANC, and showed it was independent of the code generation models. We also used two external tools (Bandit [67], and Spotbugs [68]) in the framework. Practitioners and researchers widely use these tools [7], [69].

A threat to the *internal validity* of this work is that we manually analyzed ranked code snippets to compute their relevance score (§ V-C), which is prone to biases. However, to ensure that biases are removed, we conducted a peer review of these analyses and reported our Cohen's kappa score [66] (which showed strong agreement). Another *internal validity* threat is that we manually curated a new prompt dataset called FRANC. However, since StackOverflow is a popular Q&A website used by developers, this dataset can be a proxy for real-world developers' prompts.

VIII. RELATED WORK

Program synthesis refers to automatically generating a program that satisfies the user's intent given as high-level specifications or input-output examples [70]. One of the foundations of program synthesis is deductive synthesis [71], [72], where a task specification is transformed into constraints, and the program is extracted after demonstrating its ability to satisfy the constraints [70]. An example of this approach comes from [73]. This work mapped text to abstract syntax trees using recurrent networks. These abstract syntax trees were then coded using attention.

Many LLMs have been produced with the goal of generating code, such as CodeBert [32], Codex [2], and CodeT5 [34]. Another form of a code generation model that produces code for competitive programming challenges is AlphaCode [74]. GitHub Copilot [46], a closed-source tool for code generation, uses the upgraded version of Codex to develop an improved auto-complete mechanism. Additionally, other recent works [3]–[5] focused on optimizing the process to create, fine-tune, and infer the LLM-based code generation technique. However, our work focuses on being a *lightweight* approach to filter, rank, and repair code snippets in an existing model's output from a *code quality* perspective.

After GitHub Copilot's commercial release to users [46], prior works [2], [34], [74] expressed their concern about security, privacy, and bias in the generated code. A recent study found that GitHub Copilot can produce unsafe (vulnerable) code [8]. Claudia et al. [75] systematically survived on AI models on the security of code generation and verified the same concern. Another study by [7] observed the presence of code smells (including security smells) in code generation training sets and their leakage to the models' output. Another recent work [9] conducted a user study to investigate the security implication of GitHub Copilot as a large language model-based code assistant. Rather than performing an empirical study on the quality or security issues in the code generation paradigm, our work introduces a novel framework to address quality problems by reducing how often vulnerable and fine-tunes the model to learn and understand the reasons and issues of

Other works have aimed to improve these code generation models' output by directly changing them. He and Vechev [16] used property-specific continuous vectors to guide program generation toward the given property without modifying the LLM's weights; specifically, they tried to generate secure source code without compromising the program's correctness. However, this prior work is limited to certain CWEs and a code generation model that needs fine-tuning. Ding et al. [18] proposes a framework to self-refine an incorrect generation according to available feedback in exploration mode. The paper shows that LLMs' self-refinement is ineffective at understanding the feedback and adjusting accordingly. The method also fine-tunes the model to learn and understand the reasons and issues of its past generation. In contrast, our work studies how to resolve quality issues without re-training or fine-tuning an LLM and is not limited to a certain quality attribute; developers can configure FRANC's quality score (§ III-D) in any way they wish to give more weight to certain quality attributes over the others.

Chen *et al.* [17] modified the code generation models by introducing human feedback in natural language to the language model during training using the language model's natural ability to incorporate feedback. Our work differs from these works because rather than changing the model itself, which would be costly. Instead, we use the original model and filter out vulnerable and low-quality code from the possible responses the model could produce without human intervention.

IX. CONCLUSION AND FUTURE WORK

Although automated code generation tools can help developers to speed up software development, the generated source codes must also be maintainable, high quality, and free of code smells. As automated generated codes are mixed with human-written code, it is necessary to ensure the quality of the generated code so that it does not introduce reliability issues. Our framework, FRANC, helps get vulnerability-free output and comparatively high-quality source code. Our work introduced a lightweight framework for improving the quality of the generated code with practical usage of code repairing using LLMs to remove quality issues. We demonstrated how our framework performs by using it to improve the quality of the Java/Python code generated by five LLMs. In the future, we will evaluate FRANC using other programming languages and learning models.

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